

CROYDON SUMMER POOL LEAGUE

GENERAL PLAYING PROCEDURES & RULES (2010 Edition)

SUBSCRIPTIONS, FEES & REBATES

1. New or existing teams within the league will be required to pay the pre-season subscription as specified by the Executive Committee or those teams will not be included in any of the league fixture lists. This subscription will include for the initial registration of up to 12 players, league match fees and entry into all other competitions within the league.
 - a) New Teams will be placed in the lowest division in normal circumstances but if a team is formed by previous registered players then there League Status will be subject to the League Secretary/Committee discretion and this will be based upon previous ranking lists.
2. Subscriptions and fees or any part thereof will be non-returnable to teams or players who are suspended or withdraw from the league.
3. Any rebates that may, or may not, be due will only be approved to teams who have turned up to play all of their scheduled matches throughout the previous season, and who will be remaining in the League for the following season. Rebates will only be made payable by deduction from that teams subscription due prior to the commencement of the following season and whose subscriptions are received by the League on or before the official notified closure date.
4. Any team losing their right to any rebate due will be automatically categorised as a New Team for the following season thereby losing their current league status. This could result in effect that offending teams may not be guaranteed to be in the league for the following season.

TEAM COMPOSITION

5. Each team may have a maximum of 12 players registered on their books at any given time, whose names and signatures will be kept and recorded by the League. Player registrations may be cancelled by any Team Secretary by sending it in writing to the League Secretary.
6. New players that are registered with a team after a season has started will be required to pay a Registration Fee of £2.50 and must be registered at least 6 clear days with the League before being eligible to play (Confirmation will be given via an Executive Committee member).
7. If a team has the maximum of 12 players registered at the time of a new player registration then an existing registered player must be de-registered so as not to exceed the maximum.
8. Any player found signing for two (or more) teams prior to the commencement of a season will be unable to play for either (or any) for the whole of the first half of that season.
9. Once a team has qualified for the Quarter-Final stages of the Knockout Cup, then no new signed player (from those dates) may play for that team in the remaining stages of the competition.
10. A minimum of 5 team players must be registered with the League by the closing date for application forms to be submitted for any new season. Failure to do this will result in effect that existing teams will lose their current league status and will be categorised as a new team. Further registrations can be submitted on Folder Collection without any further fees being charged (Refer to Rule 6).
11. A player may apply to the Executive Committee to leave their team and sign up for another team to which permission will only be granted provided that they feel there is no unsporting gamesmanship being practised.
 - a) The terms and conditions of this rule will not apply to any player who is a member of a withdrawn or suspended team.

FIXTURES

12. All League matches will be played on Tuesday evenings of each week as specified on the league fixture lists.
13. All Knockout & Plate competitions, being the Singles/Doubles and Team Knockout, will be played on alternate Monday evenings. The fixtures for these will be notified in good time within the weekly mailshot.
14. If 2 teams from a shared 1 table venue are drawn at home in the K/O cup one of the matches may be postponed so as not to surrender home advantage and the re-arranged match must be played within 2 weeks of the original fixture date. In all other cases of team postponed matches, then these should only occur in extreme exceptional circumstances and with the discretion and full agreement of the opponents secretary.
 - a) In the event of any match being postponed, the re-arranged fixture date must be played either before or within 3 weeks of the original fixture date, with the proviso that all league matches must be played and the result notified to the league secretary before the mailshot is circulated in advance of the last match so that all teams go into the last match of the season fully aware of the potential impact of the night's results on their fate (failure to do so will result in that fixture becoming VOID). The league secretary should be informed once the date has been agreed so that any re-arranged fixtures can be communicated as soon as possible in the weekly mailshot in order not to disadvantage any side unfairly.
15. Rule 14 procedures will also apply to all Individual KO matches which are subject to postponement

SCORING

16. All League matches will be played to the maximum of 10 Single Frames and 1 Point will be awarded for each frame won.
 - a) Where a "Bye" has been entered into a Division then that will be recorded as a 10-0 win to the opponents.
 - b) After each League Match has been played, the two Secretaries will play each other in a Round-Robin 1 Frame competition, which will be eventually decided by the Secretary with the most Wins out of the 18 matches. Under no circumstances can a substitute play in the place of a Team Secretary in that frame.
17. If, at the end of a season, teams are on level points and wins then they will Play-Off to decide either Promotion or Relegation. Play-Offs will also be arranged for players in the Divisional Singles competition if a Tie situation arises at the end of the season and these will be based on a format of 1 frame matches (Refer to Rule 20).
 - a) In the event of a 3 way Play-Off in the Individual competitions then a Round Robin system will be used with the eventual winner being decided by the player who consecutively defeats the other 2 players in succession.
18. The Team Knockout Cup will be played throughout to a maximum of 10 frames and the first team to win 6 frames will progress through to the next round. If, in the event of a tie situation, then one player from each team will be selected by their secretary to play a 1 frame decider to determine the winner.
 - a) The semi-finals will be played to a maximum of 20 frames with the first team to secure 11 frames going through to the final. If, in the event of a tie situation, then three players from each team will be selected by their secretary to play a 1 frame best of 3 decider to determine the winner.

- b) The final will be played to a maximum of 20 frames with the first team to secure 11 frames being the eventual winners. If, in the event of a tie situation, then three players from each team will be selected by their secretary to play a 1 frame best of 3 decider to determine the winner.
19. The Singles and Doubles K/O Competitions will be played over the Best of 3 Frames prior to the Quarter-Final stage whereupon they will then be played over the Best of 5 Frames up until and including the final.
20. 1 Point will be awarded to players per frame won in a League Match which will be credited to their status within the Divisional Singles Competition.(Refer also to Rules 37 & 46).

PLAYING PROCEDURES

21. All matches will be played to the current English Pool Association Playing Rules to which copies will be made available to teams within their New Season information mailshots which are posted in good time prior to the commencement of the season.
- a) All League competition matches must be played on either a standard 7' x 4" or 6' x 3'6" pool table using standard 2" diameter object balls and 1.7/8" diameter cue ball.
22. The Home Team shall pay for all Match Frames.
23. All table money expenses incurred within the Individual K/O competitions or any matches played on a neutral venue will be shared by the participating players. No table monies will be paid for by the League.
24. The Home Team will be expected to supply sandwiches and or food for both teams in a team match.
25. All matches in all competitions will commence at 8.15pm at which time teams must have a minimum of 3 players present (a Legal Line-Up) to allow the match to commence.
26. If a Team arrives after 8.15pm or has insufficient players present to form a minimum legal line-up at this time, then 1 frame can be claimed for every 10 minutes late up until 8.45pm, and this must be claimed as of the order on the Result Card. This is subject to the discretion of the opposing Team Secretary and a sporting attitude should prevail. Players involved in later frames will be permitted to participate after 8.45pm but only if they are present at the venue by the time that their designated frame has been racked up and it is at the toss of a coin for break stage. Failure upon this, will result in that/those frame/s being awarded to the opponents by default".
27. A £5.00 fine will be applied to any player who fails to arrive and play in his/her Singles or Doubles K/O match.
28. Any Fines imposed under Rule 27 must be paid to the League within 28 days of the fixture date. Failure to do so will result in the Automatic suspension of that/those player/s until such time that the Fine/s have been received by the League.
29. If a player arrives after 8.30pm in a Singles or Doubles K/O match then, at the opponent/s discretion, 1 frame can be claimed for every 10 minutes late up until 8.50pm whereupon after this time the match can be claimed as a "Walkover Win
30. Both teams must enter their names on the Result Card (Home Team first) in the order of 1-5 before the match commences and when these have been played then the order of 6-10 needs to be completed (Either or both secretaries may change the order of players within the second set with the proviso that no player will play the same opponent more than once per match. It is the onus of the Away Team Secretary to ensure that this does not occur by changing his/her team order or line up as appropriate) and the relevant players must sign it after they have played their respective frame. In Semi-Finals and Finals, where the playing order of each set shall be passed to the referee for him/her to enter onto the result card prior to the commencement of the set, there shall be no restriction on the number of times a player can play against the same opponent.
- a) No one player can participate in more than 2 games within any one 10 frame match (except in a Play-Off situation)
- b) No one player can participate in more than 3 games within any one 15 frame match (except in a Play-Off situation)
- c) No one player can participate in more than 4 games within any one 21 frame match (except in a Play-Off situation)
31. Both Team Secretaries must also sign the Result Card after the match is finished to confirm the result.
32. No player may be entered onto the Result Card or board until he/she is present at the venue and each name must follow the preceding name in numerical order with no gaps left for late arrivals.
33. If any player fails to sign the Result Card then that frame result will be awarded to the opposing team, and the match result will be subject to the enforcement of Rules 39 or 40 as the offending player/s would have deemed himself/ herself to be an Unregistered Player.
34. This rule was withdrawn at League Meeting of 21/2/08.
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37. If the player who plays twice wins their second game then the team result will be credited with the win but that win will not be credited to that player in respect of the Divisional Singles competition (only his/her 1st frame result will be credited).
38. Any team found playing un-eligible, un-registered or suspended players in a League Match will forfeit all points gained in that match and the opposing teams score will stand. Only in the case of the un-registered player/s having won his/her frame/s will extra points be added to the opposing teams score.
39. Any team found playing un-eligible, un-registered or suspended players in a Team Knockout Cup match will be automatically disqualified from the competition and the opposing team will go through to the next round.
40. Any team found playing "Ringers" (ie: a player playing under a registered players name) will be suspended immediately from the league.
41. Any team found to have falsified the result of a match will be suspended immediately from the league.
42. Any suspected incidents of un-registered players or ringers must be reported to the League Secretary.
43. Any team who fails to arrive and play in any one match during the season will be deemed as a New Team for the following season and will be automatically relegated to a 1 Division lower Division the following season should they re-apply for membership and a "Walkover Win" can be claimed by the opponents.
44. Any team who fails to arrive and play in a match on a 2nd occasion will be suspended immediately from the League.
45. If a team is suspended or withdraws from the League for whatever reason then the following will apply :-
- a) All match results will stand up until that date (not including previous walkovers whereas b & c would be applied).
- b) All remaining teams having unplayed fixtures against that team will receive their own average score.
- c) These average scores will be calculated on the corresponding fixture date and will be rounded up or down to a whole figure on the basis that 0.49 and less will be rounded down and 0.50 and above will be rounded up (ie: a 3.51 average would be deemed as a 4-0 win).
46. Should Rule 45 be applied then :-
- a) All players individual results previously played against that team/those teams will stand.
- b) Future matches against that team/those teams will become "Byes" and wins will be credited to players/secretaries if they have at least a 50% win average of the played matches within these competitions which will be calculated on the corresponding fixture date.
- c) If a "Bye" is previously inserted into a Division before the season commences then the averages will be calculated on the corresponding fixture date other than in Week 1 whereupon this will be calculated after Week 2 results have been recorded.

NOTIFICATION OF RESULTS

47. The Home Team Secretary will be responsible for telephoning through the score of his/her teams League Match to the League Secretary immediately after the match onto the answer phone (preferably) or at the very latest by 9.00am on Wednesday of the same week. Failure to do so will result in the automatic deduction of 1 point from their status. (Refer also to Rule 50).
48. The Winning Team Secretary will be responsible for telephoning through the result of his/her teams Knockout Cup Match to the League Secretary immediately after the match onto the answer phone (preferably) or at the very latest by 9.00am on Wednesday of the same week or as stated on the Weekly Results/Tables Sheet. Failure to do so will result in that match becoming Void and a 'Bye Win' will be awarded to the next round opponents. (Refer also to Rule 50).
49. All winning players in the Individual Knockout Competitions must inform their relevant secretaries who in turn must telephone through the result/s to the League Secretary by no later than 9.00am on Wednesday of the same week or as stated on the Weekly Results/Tables Sheet. Failure to do so will result in that match becoming Void and a 'Bye Win' will be awarded to the next round opponent/s.
50. One warning will be given to teams (as outlined on the Weekly Results/Tables Sheet) if they fail to telephone through their match result on time.
51. The Home Team Secretary will be responsible for the Result Card and the posting of it to the League Secretary.
52. If a result card for a league match is not received within 6 clear days after a match then that team will have 1 point deducted from their status. (Refer also to Rule 55).
53. If a result card for a Knockout Cup Match is not received within 7 clear days after a match then that offending team will be eliminated from the competition and the opposing team will go through to the next round (Refer also to Rule 55).
54. One warning will be given to teams (as outlined on the Weekly Results/Tables Sheet) should they fail to submit a result card on time.
55. Should any team be deducted points under Rules 47 or 52 then they will have the option of paying a monetary fine of £5 per point deducted (payable within 14 days of the offence for the points to be re-instated).

REFEREES

56. 1 Player from each team will referee each frame played (this is normally the following frame player). All players are advised to refer to the E.P.A. Playing Rules.
57. All fouls must be called by the referees only unless the player addressing the table calls his/her own foul.
58. Coaching (Refer to Rule 12 of the EPA World Playing Rules) - During a frame, a player is required to play without receiving any advice from other persons relating to the playing of the frame. Should a team member or bone-fide supporter of a player offer advice, the referee will issue a "First and Final Warning" to that person that a repetition will result in the player being penalised via a Standard Foul. Because it may not always be possible for the Referee to hear if a statement made to a player is advice, the referee may issue the First and Final Warning on the grounds that any statement made to a player, other than general barracking, is deemed to be coaching. In a tournament setting, a First and Final warning may be given once only, before the commencement of the day's play as a block warning to all players and spectators
59. The decision of the referees, based on the current E.P.A. Playing Rules, should be final in all instances. However, if the 2 referees cannot agree on a decision called in the frame that they are adjudicating and the 2 participating players also cannot agree on an alternative then the 2 Team secretaries should be called upon in the anticipation that a compromise can be found.
60. In extreme circumstances where no compromise can be found, then that frame only (NOT THE REMAINDER OF THE MATCH), should be abandoned and the executive Committee informed accordingly and their future decision will be final (Refer to Rule 71).
61. Rule 60 also applies to all Individual K/O matches where no referees or secretaries (on occasions) are in attendance.

SUNDRIES

62. No player under the age of 14 years can participate in a match where the pool table is situated in the Public Bar or Bar area at a venue. Secretaries with under 14 year olds in their side should check with their opponents before the night of the match to confirm whether their player/s can in fact play at the away venue.
63. Two teams are promoted and relegated each season although promotion may be awarded to further teams in a Shuffle-Up process should any team be suspended or withdraws from the league during the previous season.
64. Any person found to have committed an act of violence during any match or function held by the C.S.P.L. will be suspended for the remainder of that season and the whole of the following season and may also be subject to a fine before re-admittance to the league is allowed.
65. Trophies are awarded to all players in winning and runners-up teams in the league (this being subject to a maximum of 10 trophies per team) as well as all Winners/ Runners-up/Semi-Finalists in the Team K/O Cup (this being again subject to a maximum of 10 trophies per team). Trophies will be awarded to the Winners/Runners-Up/Semi-Finalists in the Singles and Doubles KO competitions and to the Winners/Runners-Up in the Secretary and Divisional Singles comps. In the event that a Junior and Ladies competition is run then trophies will be awarded to the Winners/Runners up only.
66. All trophies must be collected at the Annual Presentation Dance and any trophies un-collected will become the property of the league and will be used the following season for the same honour.
67. A Trophy Order Form will be furnished to the secretary of all successful Teams/Players previous to the Presentation Dance and any Trophies not collected will result in a Fine for that/those Team/s or Player/s TO THE VALUE OF THE PURCHASED TROPHIES.
68. All Semi-Finals and Finals will be played on a neutral table at the designated venue if the chosen venue is also the home venue for any participant/s.

PRESENTATION DANCE

69. A fee will be included within the initial team subscription which will accommodate the expense of staging the evening. Tickets will be allocated as follows :-
 - a) To all members who are being presented with trophies free of charge.
 - b) Further tickets for guests of those members to be purchased by no later than two weeks preceding the function.
 - c) All tickets remaining after this time will be made available to any other league member free of charge who wishes to attend with the proviso that tickets must be purchased for any of their guests who are non-league members.
 - d) Any tickets still remaining will be made available to league members free of charge and sold to non-league members on the night.

COMPLAINTS

70. Any complaints made against any player/team within the League must be made in writing and sent to the League Secretary within 14 days of the incident.

71. Should the Executive Committee require a member of the league to attend a committee meeting as a result of a complaint and that member, without previously informing the committee of a reasonable excuse, fail to attend then that member shall be suspended from the league for the remainder of that season.
72. IN ALL MATTERS REGARDING, THE ADMINISTRATION OF THE LEAGUE AND THE INTERPRETATION OF THE RULES, THE EXECUTIVE COMMITTEE RESERVE THE RIGHT TO ACT AS THE FINAL JUDGE OF SUCH MATTERS AND THEIR DECISION SHALL BE BINDING UPON ALL MEMBERS.